**Create a Tableau Story**

* [Review](https://review.udacity.com/#!/reviews/1663710)
* [Code Review](https://review.udacity.com/#!/reviews/1663710)
* [History](https://review.udacity.com/#!/reviews/1663710)

**Meets Specifications**

Good job!

**Visualization is Explanatory**

The visualization centers on a specific, clear finding in the data.

Overall you did a good job with your story

The selected finding is clearly communicated. Design choices foster communication between the reader and the visualization.

Overall your visualizations are good. I think there are some points to keep in mind to make your charts a bit easier to read. Here is my slide by slide critique:

Slide 1) The very bottom chart is not necessary. All abbreviations should be spelled out ('Right' for 'R', etc.). Also, you can restrict the ranges for height and weight since no one is near the bottom range of the y-axis.  
Slide 2) Your filters are not necessary here. Most of the data is already clearly separated by those variables. Usually, filters are used to see how another independent variable, not easily represented in your chart already, affects the dependent variable. For example, you could have a chart of height vs. batting average with filter for weight.  
Slide 3) This slide is good  
Slide 4) This data is highly non-linear, so using linear analysis is not really appropriate (pearson's correlation). You could try using a rank correlation (spearman's) instead. This slide has an appropriate use of filtering.  
Slide 5) Same issues as slide 4  
Slide 6) How do you define top 10 players? Many of their batting averages are super low! You need to write that in the caption.  
Slide 7) I would replace this with just a text slide. Bubble charts are not particularly useful.

**Design**

A reader’s summary of the graphic would closely match the written summary in the writeup, or a reader would identify at least one main point or relationship that the graphic attempts to convey.

Great job with your write-up

The visualization includes interaction or animation. The interaction or animation may be simple, such as a hover, tooltip, or transition. Interaction or animation enhances understanding of the data.

You have filters.

Initial design decisions such as chart type, visual encodings, layout, legends, or hierarchy are included at the beginning of the Design section in the writeup.

Good job going into detail about your design choices.

**Feedback**

Feedback has been collected from at least one person throughout the process of creating the data visualization. The feedback is documented in the Feedback section of the writeup.

Good job collecting feedback

The project includes evidence that the visualization has been improved since the first sketch or the first coded version of the visualization. All of the feedback is listed in the Feedback section of the writeup. Most design choices and changes are accounted for in the Design section of the writeup. If no changes were made to the visualization after gathering feedback, this decision is explained.

Good job implementing feedback